## **PUBLIC UTILITIES COMMISSION**

3:30 p.m. Wednesday, August 23, 2023

Present: Ben Bautch Excused: Vacant Seat

Jim FitzGerald Sylvia Davey

Mike Miller, Public Utilities Superintendent

Lana Fralich, City Administrator

B. Bautch called the meeting to order at 3:35 p.m.

**Agenda** – Motion by R. Bautch, second Davey to approve the Agenda. <u>MOTION</u> <u>CARRIED</u>.

**Minutes** – Motion by FitzGerald, second R. Bautch to approve the minutes of July 24, 2023 Regular Meeting. <u>MOTION CARRIED</u>.

**Communications** – None at this time.

## **Department Head Update –**

**Digester Update-** Investigation continues regarding the vandalism, MPCA, MN Biosolid, city engineers, and insurance representatives have met with Miller. Contractors are being contacted to pull digester lid for further inspections this Fall.

**New Employee-** Jesse Siskar has completed the pre-employment requirements and is scheduled to begin employment this month.

OLD BUSINESS- None at this time.

**NEW BUSINESS-**

**Boathouse Bay Utility Financing-** Fralich provided an update on the Boathouse Bay project and projected cash shortfall relating to the public infrastructure, additional IRRR grant funding received, and the use of water and sewer reserves to cover shortfall. There was discussion on funds generated from new account users, return on investment to be approximately 6 years, and cash reserves of each fund based upon May 31, 2023 Treasurer's Report. There was discussion on timing of the Development Agreement, Council still needing to approve all documents relating to the project, Tax Increment Financing Plan, Revenue Bond vs. Taxpayer-backed G.O Bond, project timeline for contract award, and the pros and cons if the project is or is not successful. Miller expressed his opposition regarding having a project like this in Silver Bay and becoming like other cities along the North Shore. No action was taken.

Motion by R. Bautch, second FitzGerald to adjourn at 4:08 p.m. MOTION CARRIED.

Minutes taken by Lisa Christenson